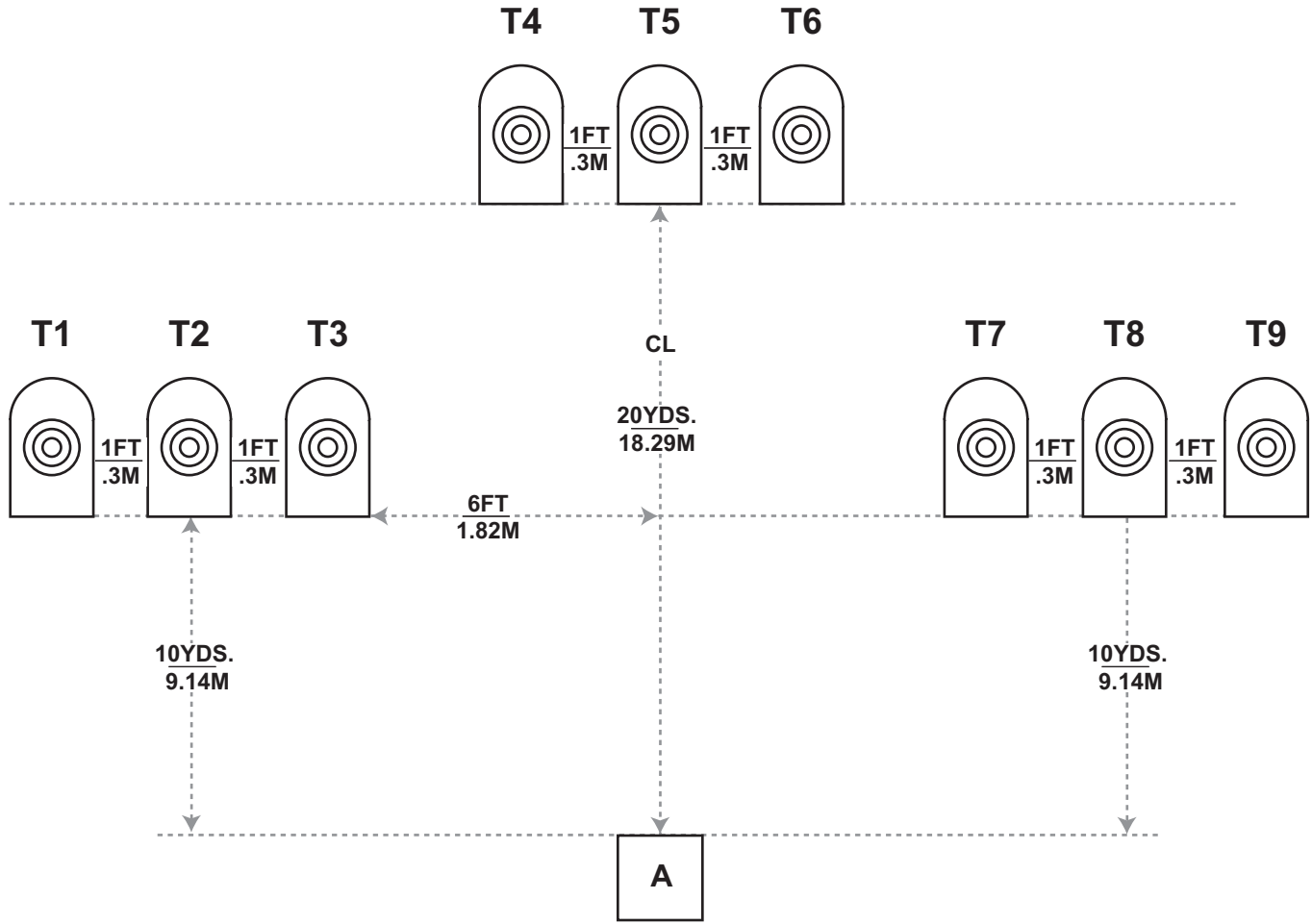


International  
Confederation  
of Revolver  
Enthusiasts

# We Shot This Before or Did We?

**CS-034**  
Designed by  
Steven Bressan



**Drawing is Not to Scale!**

**Start Position:** Standing in Box A, facing uprange, wrists above shoulders, toes touching back of box.

**Procedure:**

**String 1:** At start signal, from Box A engage only T1 thru T3 with only two (2) rounds each in any order, perform a mandatory reload and engage only T7 thru T9 with only two (2) rounds each in any order.

**String 2:** At start signal, from Box A engage only T4 thru T6 with only two (2) rounds each in any order, perform a mandatory reload and engage T7 thru T9 with only two (2) rounds each in any order.

**Scoring:** Shots Limited

**Targets:** 9 NRA D-1 paper

**Rounds:** 24

**Start:** Audible

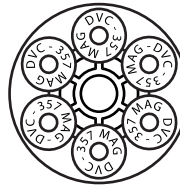
**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedural and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T9 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Place targets with a distance of 1 foot (0.3m) between them. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

# CS-034 Shots Limited

## We Shot This Before Or Did We?



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| Target | A | B | C | M | Hits |
|--------|---|---|---|---|------|
| T1     |   |   |   |   | 2    |
| T2     |   |   |   |   | 2    |
| T3     |   |   |   |   | 2    |
| T4     |   |   |   |   | 2    |
| T5     |   |   |   |   | 2    |
| T6     |   |   |   |   | 2    |
| T7     |   |   |   |   | 4    |
| T8     |   |   |   |   | 4    |
| T9     |   |   |   |   | 4    |

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

|  |               |
|--|---------------|
|  | String 1 Time |
|  | String 2 Time |

|            |  |   |  |   |  |   |  |   |    |
|------------|--|---|--|---|--|---|--|---|----|
| Total Hits |  | + |  | + |  | + |  | = | 24 |
|------------|--|---|--|---|--|---|--|---|----|

|             |    |    |    |    |
|-------------|----|----|----|----|
| Time Factor | x0 | x1 | x2 | x5 |
|-------------|----|----|----|----|

|  |  |   |  |   |  |   |
|--|--|---|--|---|--|---|
|  |  | + |  | + |  | = |
|--|--|---|--|---|--|---|

|             |  |     |
|-------------|--|-----|
| Extra Shots |  | X5= |
|-------------|--|-----|

|            |  |     |
|------------|--|-----|
| Extra Hits |  | X5= |
|------------|--|-----|

|             |  |     |
|-------------|--|-----|
| Procedurals |  | X5= |
|-------------|--|-----|

Notes

|  |               |
|--|---------------|
|  | Subtotal Time |
|--|---------------|

|  |                |
|--|----------------|
|  | Hit Time Added |
|--|----------------|

|  |               |
|--|---------------|
|  | + Extra Shots |
|--|---------------|

|  |              |
|--|--------------|
|  | + Extra Hits |
|--|--------------|

|  |               |
|--|---------------|
|  | + Procedurals |
|--|---------------|

|  |       |
|--|-------|
|  | Total |
|--|-------|

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_

Limited / Open (Circle one)