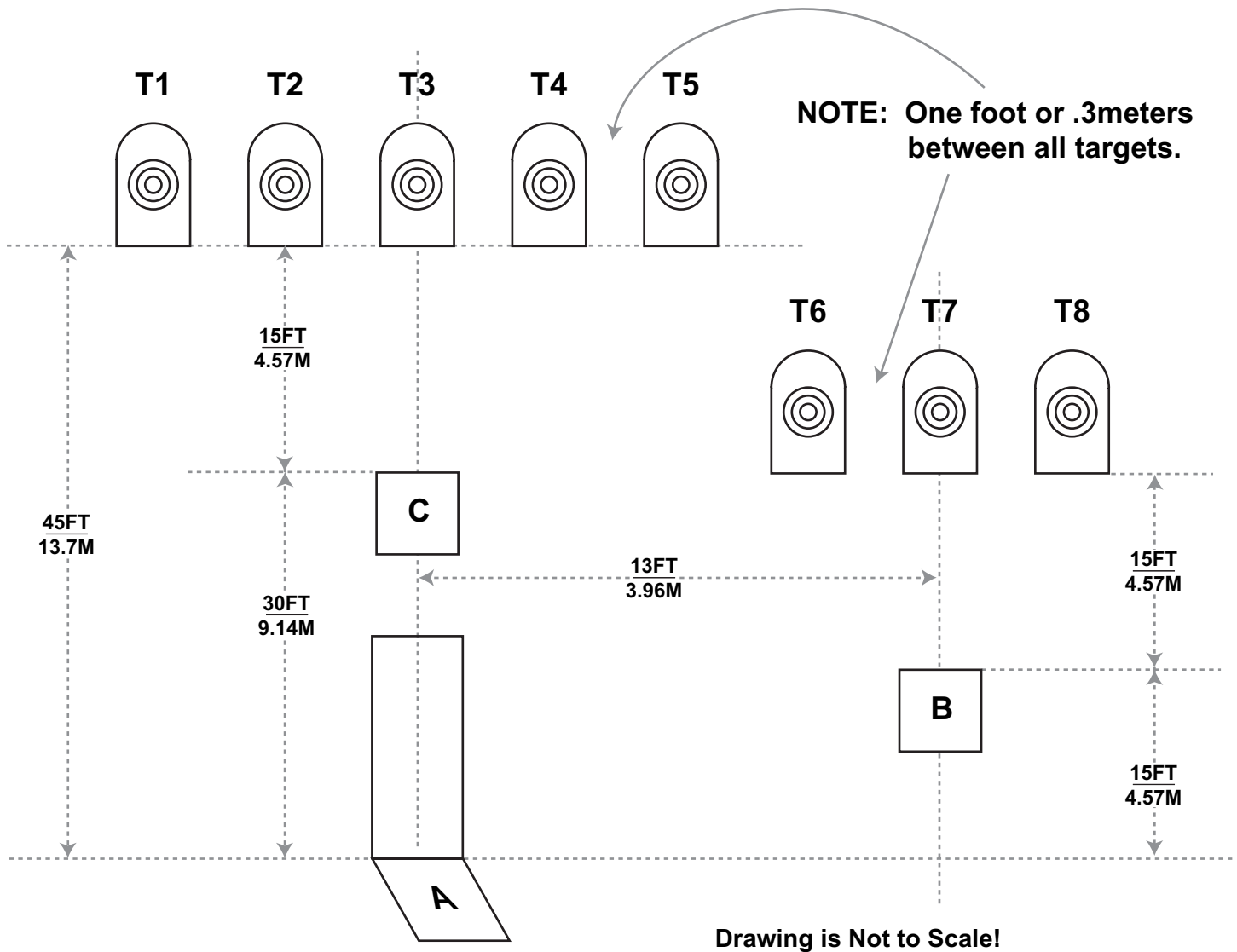




# Vic's Brain Dead

**CS-020**  
Designed by  
Roger Davis



**Start Position:** Standing in Box A, facing downrange, hands gripping barricade at shoulder level.

**Procedure:**

At start signal from Box A engage T1 thru T5 with two (2) rounds each in any order. From Box B engage T6 thru T8 with two (2) rounds each in any order. From Box C engage T1 thru T5 with one (1) round each in any order.

**Scoring:** Shots Unlimited

**Targets:** 8 NRA D-1 paper

**Rounds:** 21 minimum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, procedural and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T8 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Barricade is 0.6 m (2 feet) wide, minimum. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

# CS-020

Shots Unlimited!



## Vic's Brain Dead

Target	A	B	C	M	Hits
T1					3
T2					3
T3					3
T4					3
T5					3
T6					2
T7					2
T8					2

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits		+		+		+		=	21
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Time Factor	x0	x1	x2	x5
Notes	Procedurals			

	Clock Time
	Hit Time Added
X5=	+ Procedurals
	Total

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Classic / Limited / Open (Circle one)