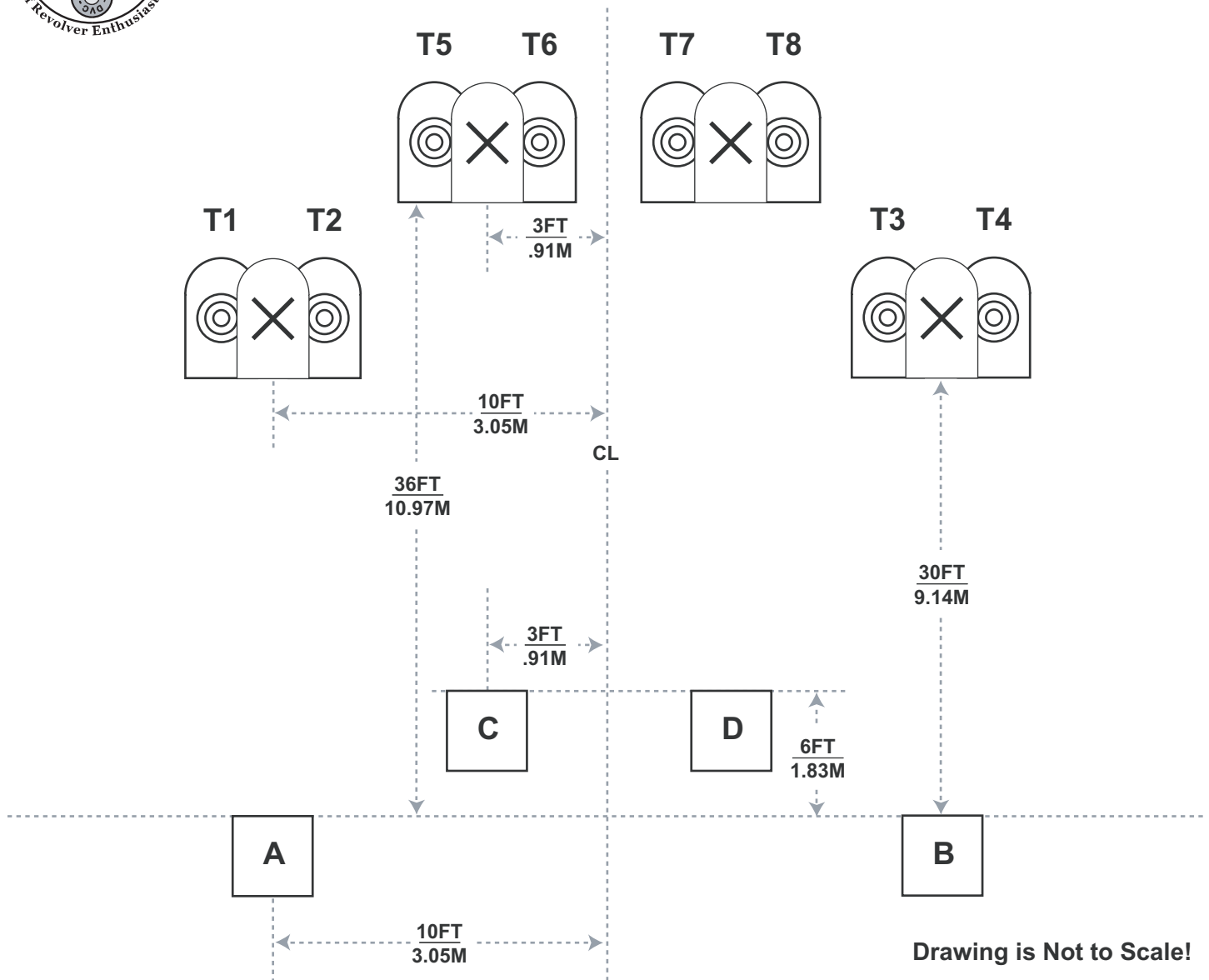




# Time To Fly

**CS-014**  
Designed by  
Steven Bressan



**Start Position:** Standing in Box A or Box B, facing downrange, hands relaxed at sides.

**Procedure:**

At start signal, from Box A engage only T1 and T2 with only three (3) rounds each in any order. From Box B, engage only T3 and T4 with only three (3) rounds each in any order. From Box C, engage only T5 and T6 with only three (3) rounds each in any order. From Box D, engage only T7 and T8 with only three (3) rounds each in any order.

Shooting from Boxes A and B must be completed before moving to Boxes C and D.

**Scoring:** Shots Limited

**Targets:** 8 NRA D-1 paper

**Rounds:** 24 maximum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedural and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T8 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Place No-Shoots with edge touching A-ring of shoot targets. Alignment is shown to centerlines of boxes and targets, unless otherwise noted.

# CS-014

## Shots Limited

### Time to Fly



Target	A	B	C	M	Hits
T1					3
T2					3
T3					3
T4					3
T5					3
T6					3
T7					3
T8					3

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits					24
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Time Factor	x0	x1	x2	x5	
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+  +  =

Extra Shots  X5=

Extra Hits  X5=

No Shoots  X5=

Procedurals  X5=

Notes

	Clock Time
--	------------

	Hit Time Added
--	----------------

	+ Extra Shots
--	---------------

	+ Extra Hits
--	--------------

	+ No Shoots
--	-------------

	+ Procedurals
--	---------------

	Total
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Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Classic / Limited / Open (Circle one)