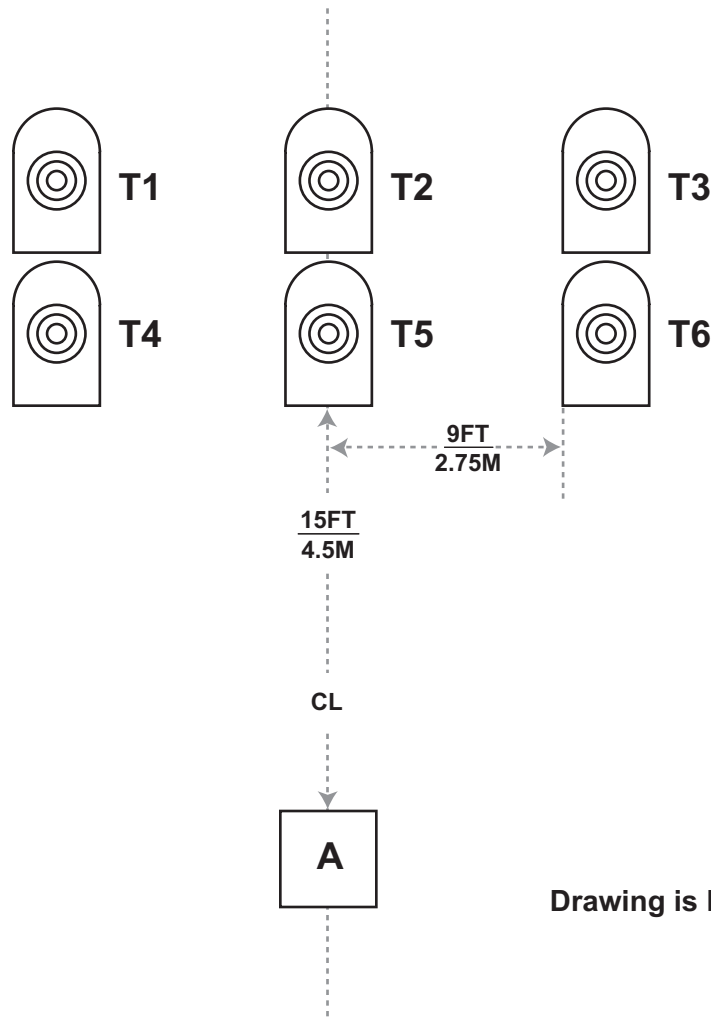


International  
Confederation  
of Revolver  
Enthusiasts

# Not Jeff's Prez II

CS-001  
Designed by  
Paul A. Wetzel



**Drawing is Not to Scale!**

**Start Position:** Standing in Box A, facing uprange, hands above respective shoulders, toes touching back of box.

**Procedure:**

At start signal, turn and engage T1 thru T6 with only one (1) round each in any order.

Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order.

Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order.

Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order.

**Scoring:** Shots Limited

**Targets:** 6 NRA D-1 paper

**Rounds:** 24 maximum

**Start:** Audible

**Stop:** Last shot

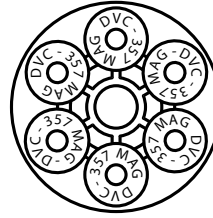
**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedural and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T4 thru T6 with bottom of target 30 cm (12 inch) +/- 3cm (1 inch) from ground. Place targets T1 thru T3 directly above as shown with 3 cm (1 inch) +/- 1 cm (0.5 inch) gap between targets. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet) .

# CS-001

## Shots Limited

# Not Jeff's Prez II



# International Confederation of Revolver Enthusiasts

Target	A	B	C	M	Hits
T1					4
T2					4
T3					4
T4					4
T5					4
T6					4

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits					24
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Time Factor	x0	x1	x2	x5	
					=
		Extra Shots			X5=
		Extra Hits			X5=
Notes		Procedurals			X5=

	Clock Time
	Hit Time Added
	+ Extra Shots
	+ Extra Hits
	+ Procedurals
	Total

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_

Limited / Open (Circle one)